


ADDENDUM NO. 4

**PROJECT NAME:
ALEX FIORE THOUSAND OAKS TEEN CENTER
AND GOEBEL ADULT COMMUNITY CENTER
IMPROVEMENT PROJECT**

October 20, 2021

This Addendum form is a part of the Contract Documents for the above-identified project and modifies the original Specifications and Contract Documents, as noted on the following pages. Portions of the Contract, not specifically mentioned in this Addendum, remain in force. All trades affected shall be fully advised of these changes, deletions, and additions.

The bid due date remains Monday, October 25, 2021 at 9:00 a.m.



Andrew Mooney
Senior Park Planner
Conejo Recreation and Park District

BIDDERS CERTIFICATE

I acknowledge receipt of all two (2) pages of this Addendum No. 4 and accept the aforementioned.

Bidders Signature

Date

**THIS DOCUMENT TO BE SIGNED
AND SUBMITTED WITH BID**

ADDENDUM NO. 4

**PROJECT NAME:
ALEX FIORE THOUSAND OAKS TEEN CENTER
AND GOEBEL ADULT COMMUNITY CENTER
IMPROVEMENT PROJECT**

October 20, 2021

The following additions and/or corrections shall become a part of the Contract Documents and Specifications for the above named project. When submitting a bid for the project, this Addendum shall be acknowledged and ***a signed copy of the Addendum shall be included in the bid package.***

Changes or clarifications are noted are BOLD and UNDERLINED

I. GENERAL

The bidder is directed to make the following corrections, deletions, and/or additions to the contract documents and contract drawings heretofore dispensed to him for the above project, and to note bidder's receipt of this addendum by number on the attached ***Addenda Acknowledgement Form:***

II. MODIFICATIONS TO PREVIOUS ADDENDA

N/A

III. BIDDING AND CONTRACT REQUIREMENT REVISIONS

N/A

IV. PLAN REVISIONS – revised plans due to scale correction

A. See attached Sheet CD102, CG102, CG103, CH102 and LC102.

V. RFI

N/A

When submitting a bid for the project, this Addendum shall be acknowledged and a signed copy of the Addendum shall be included in the bid package